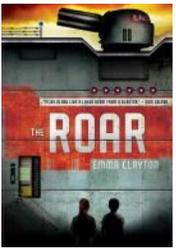


## Science Fiction



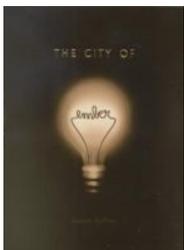
**Baltazar, Armand Timeless.** You've never seen Earth like this before: continents re-shaped, oceans re-formed, cities rebuilt, and mountains sculpted anew. Dinosaurs roam the plains alongside herds of buffalo, and giant robots navigate the same waters as steam-powered ships. This is the world Diego Ribera was born into. The past, present, and future coexisting together. In New Chicago, Diego's middle school hallways buzz with kids from all eras of history and from cultures all over the world. On his thirteenth birthday, Diego learns of a special gift he has within, a secret that is part of something much bigger—something he cannot understand. When his father, New Chicago's top engineer, is taken by the Aeternum, Diego must rescue him and prevent this evil group from disrupting the fragile peace humanity has forged. j Baltazar



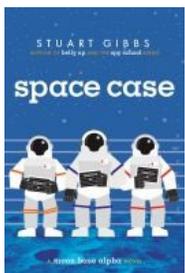
**Clayton, Emma The Roar.** Mika lives in future London, behind The Wall: Solid concrete topped with high-voltage razor wire and guarded by a battalion of Ghengis Borgs, it was built to keep out the animals, because animals carry the plague. Or so Mika's been told. But ever since Ellie vanished a year ago, Mika's suspected his world may be built on secrets--and lies. When a mysterious organization starts recruiting mutant kids to compete in violent virtual reality games, Mika takes the chance to search for his twin sister--and the truth. j Clayton



**Crilley, Mark Akiko.** Someone's out to destroy Toog, and only Akiko and the gang can stop them. But first they have to escape from a Toogolian jail cell, zoom through a barrage of exploding drobe mines, and enlist the help of Spuckler's old friend Fluggly Ragstubble—who's anything but helpful. The clock is ticking and every second counts. Will they win the race against time and save Poog's home planet? j Crilley



**DuPrau, Jeanne The City of Ember.** The city of Ember was built as a last refuge for the human race. Two hundred years later, the great lamps that light the city are beginning to flicker. When Lina finds part of an ancient message, she's sure it holds a secret that will save the city. She and her friend Doon must decipher the message before the lights go out on Ember forever! j DuPrau



**Gibbs, Stuart Space Case.** Like his fellow lunarnauts—otherwise known as Moonies—living on Moon Base Alpha, twelve-year-old Dashiell Gibson is famous the world over for being one of the first humans to live on the moon. And he's bored out of his mind. Kids aren't allowed on the lunar surface, meaning they're trapped inside the tiny moon base with next to nothing to occupy their time—and the only other kid Dash's age spends all his time hooked into virtual reality games. Then Moon Base Alpha's top scientist turns up dead. Dash senses there's foul play afoot, but no one believes him. Everyone agrees Dr. Holtz went onto the lunar surface without his helmet properly affixed, simple as that. But Dr. Holtz was on the verge of an important new discovery, Dash finds out, and it's a secret that could change everything for the Moonies—a secret someone just might kill to keep... j Gibbs

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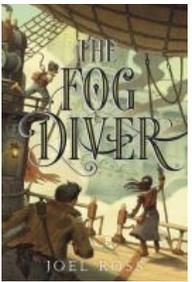
**Hatke, Ben Zita the Spacegirl.** Zita's life took a cosmic left turn in the blink of an eye. When her best friend is abducted by an alien doomsday cult, Zita leaps to the rescue and finds herself a stranger on a strange planet. Humanoid chickens and neurotic robots are shocking enough as new experiences go, but Zita is even more surprised to find herself taking on the role of intergalactic hero. Before long, aliens in all shapes and sizes don't even phase her. Neither do ancient prophecies, doomed planets, or even a friendly con man who takes a mysterious interest in Zita's quest. jGN Hatke



**O'Hart, Sinead The Starspun Web.** All her life, Tess has lived at Miss Ackerbee's orphanage with her friends and her pet tarantula, Violet. But one day, a mysterious man named Mr. Cleat shows up and whisks Tess away to live with him. Before Tess leaves, Miss Ackerbee gives her a strange lens, and makes an even stranger admission: that Tess can travel to parallel worlds, and has been able to do so since she was found as a baby. Now, with her newfound abilities and the mysterious lens in tow, Tess must navigate life with Mr. Cleat and his nefarious housekeeper, who seem to be up to more than they let on. As Tess learns about the lens and its role in transporting her to other worlds, she discovers that behind Mr. Cleat's oily smiles is a darker intention: one that could bring the world to its feet. Can Tess keep her secret from Mr. Cleat, and figure out what he's up to? And what if the lens falls into the wrong hands? j O'Hart



**O'Ryan, Ray Galaxy Zack.** Zack is already nervous about starting school and making new friends, but it only gets worse when he dreams that his classmates are slimy aliens with tentacles, pizza comes covered in gross bugs, and he can never communicate with his Earth friends again! Fortunately, when Zack arrives at Sprockets Academy for his first day of school, he meets and befriends Drake Tucker, a Nebulite boy who also loves to explore and learn about the planets. Nebulon isn't as awful as Zack's dream, but there are a lot of differences between Nebulon and Earth, and they make Zack miss his home in Dubbsville, Texas, even more. But things start to look up when he receives a mysterious surprise. jGN O'Ryan



**Ross, Joel The Fog Diver.** Once the Fog started rising, the earth was covered with a deadly white mist until nothing remained but the mountaintops. Now humanity clings to its highest peaks, called the Rooftop, where the wealthy Five Families rule over the lower slopes and floating junkyards. Thirteen-year-old Chess and his friends Hazel, Bea, and Swedish sail their rickety air raft over the deadly Fog, scavenging the ruins for anything they can sell to survive. But now survival isn't enough. They must risk everything to get to the miraculous city of Port Oro, the only place where their beloved Mrs. E can be cured of fogsickness. Yet the ruthless Lord Kodoc is hot on their trail, for Chess has a precious secret, one that Kodoc is desperate to use against him. Now Chess will face any danger to protect his friends, even if it means confronting what he fears the most. j Ross



**Webb, Philip Six Days.** For Cass and Wilbur, life as scavengers is all they've ever known -- rummaging the ruins of London in search of a precious, powerful relic no one, not even their new Russian masters, has ever seen. But when Erin and Peyto, two strangers from a faraway place, show up and claim they hold the key to locating the mysterious missing artifact, the treasure hunt takes on a lethal urgency. If the kids don't find the crucial object in SIX DAYS, their world will come crashing to an end! j Webb