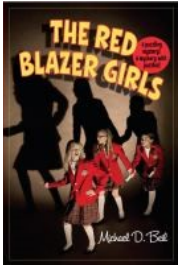
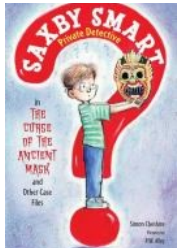


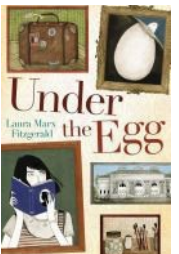
Mystery



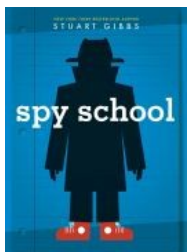
Beil, Michael The Red Blazer Girls. It all began with *The Scream*. And ended with . . . well, if we told you that, it wouldn't be a mystery! But in between *The Scream* and *The Very Surprising Ending*, three friends find themselves on a scavenger hunt set up for a girl they never met, in search of a legendary ring reputed to grant wishes. j Beil



Cheshire, Simon Saxby Smart. Saxby Smart is no ordinary ten-year-old. He's the best detective in the world, or at least the best one who also happens to be in elementary school. With three cases in each book--the reader solves the mystery alongside Saxby, getting peeks at pages of his casebook as the crimes unfold, and searching for clues rather than letting the main character do all the work and have all the fun. j Cheshire



Fitzgerald, Laura Marx Under the Egg. When Theodora Tenpenny spills a bottle of rubbing alcohol on her late grandfather's painting, she discovers what seems to be an old Renaissance masterpiece underneath. That's great news for Theo, who's struggling to hang onto her family's two-hundred-year-old townhouse and support her unstable mother on her grandfather's legacy of \$463. There's just one problem: Theo's grandfather was a security guard at the Metropolitan Museum of Art, and she worries the painting may be stolen. With the help of some unusual new friends, Theo's search for answers takes her all around Manhattan, and introduces her to a side of the city—and her grandfather—that she never knew. j Fitzgerald

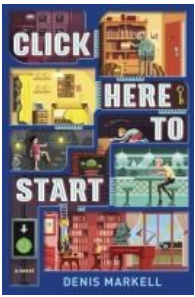


Gibbs, Stuart Spy School. Ben Ripley may only be in middle school, but he's already pegged his dream job: C.I.A. or bust. Unfortunately for him, his personality doesn't exactly scream "secret agent." Ben is so awkward, he can barely get to school and back without a mishap. Because of his innate nerdiness, Ben is not surprised when he is recruited for a magnet school with a focus on science—but he's entirely shocked to discover that the school is actually a front for a junior C.I.A. academy. Could the C.I.A. really want him? Actually, no. There's been a case of mistaken identity—but that doesn't stop Ben from trying to morph into a supercool undercover agent. Through a series of hilarious misadventures, Ben realizes he might actually be a halfway decent spy! j Gibbs

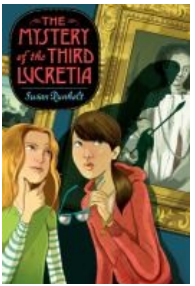


Kittscher, Kristin The Wig in the Window. Sophie and Grace have made a game out of spying on their neighbors. On one of their midnight stakeouts, they witness a terrifying scene at the home of their bizarre middle-school counselor Dr. Charlotte Agford (also known as Dr. Awkward). At least, they think they do. When the girls are proven wrong, they are still convinced that Dr. Agford is hiding a terrible secret—and they're determined to find out what it is. Soon the girls are breaking secret codes, being followed by a strange blue car, and tailing strangers with unbrows and Texas accents. But as their investigation heats up, Sophie and Grace start to crack under the pressure. j Kittscher

Mystery



Markwell, Denis Click Here to Start. Twelve-year-old Ted Gerson has spent most of his summer playing video games. When his great-uncle dies and bequeaths him all the so-called treasure in his overstuffed apartment, Ted explores it like it's another level to beat. To his shock, he finds that eccentric Great-Uncle Ted actually has set the place up like a real-life escape-room game! Using his specially honed skills, Ted sets off to win the greatest game he's ever played, with help from his friends Caleb and Isabel. Together they discover that Uncle Ted's "treasure" might be exactly that. With each puzzle Ted and his friends solve, they get closer to unraveling the mystery, someone dangerous is hot on their heels. j Markwell



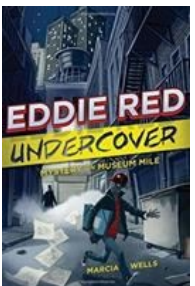
Runholt, Susan The Mystery of the Third Lucretia. If it hadn't been for Lucas's photographic memory, they might not have remembered the man. It had been almost a year since she and Kari noticed him copying a famous Rembrandt painting in the Minneapolis Institute of Arts. But now in the National Gallery in London, they spot the same guy, copying another Rembrandt. Then, when a never-before-seen Rembrandt painting is discovered in Amsterdam, the girls begin to suspect the truth. Convinced that no one will believe them without hard and fast evidence, the teenage sleuths embark on a madcap adventure to find the forger and bring him to justice. j Runholt



St. John, Lauren Kat Wolfe. After a break-in at their London home, Kat Wolfe and her veterinarian mum decide it's time to move to the country. Dr. Wolfe's and Kat must adopt Tiny, a huge Savannah who resists Kat's best attempts at cat whispering. Kat starts a pet-sitting agency to make pocket money, but then the owner of her first client, an Amazon parrot, vanishes from his gadget-filled mansion. Only one person shares Kat's conviction that he's the victim of foul play: Harper Lamb, an American girl laid up with two broken legs thanks to her racehorse. Kat and Harper team up, but what starts out as mystery-solving fun turns deadly for the duo. When all clues point to a nearby army base, can they count on their unruly animal friends to save the day—and their lives? j St. John



Watson, Jude Loot. On a foggy night in Amsterdam, a man falls from a rooftop to the wet pavement below. It's Alfie McQuinn, the notorious cat burglar, and he's dying. As sirens wail in the distance, Alfie manages to get out two last words to his young son, March: "Find jewels." But March learns that his father is not talking about a stash of loot. He's talking about Jules, the twin sister March never knew he had. No sooner than the two find each other, they're picked up by the police and sent to the world's worst orphanage. It's not prison, but it feels like it. March and Jules have no intention of staying put. Just one good heist, and they'll live the life of riches and freedom most kids only dream about. j Watson



Wells, Marcia Eddie Red Undercover. Not many sixth-graders work undercover for the NYPD, but Edmund Xavier Lonnrot, code name Eddie Red, is not just any sixth-grader. A "near-death ice cream experience" lands him as a material witness in the police station with his dad, where the NYPD first discovers Eddie's photographic memory and uncanny sketch-artist abilities. Things get dangerous when Eddie is recruited to help track down the infamous Picasso Gang that's casing NYC's famous Museum Mile. j Wells

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